



A permanent video-mapping for a factory transformed into a playful place

(Kiev, Ukraine)

Lighting design of the rehabilitation of the Roshen confectionery factory, a true institution in Eastern Europe. Fountain works, ice rink and permanent video projections on facades transform this factory into an attractive and playful public square. We design lighting, mapping and sound systems (together with Peutz and The Space Factory), in close interface with the fountain designer

Philippe Carton. The project also includes an ice-rink that is transformed in summer into a greenery theatre. Here again the light adapts to events. We assume the artistic direction of the mappings (form and content) and we coordinate the musical composition with the musician and composer Yi-Ping Yang and the video designer Guillaume Marmin.

contracting authority
Roshen Factory, Sprint 7
landscape designer
In Situ
fountain designer
OGI
artistic direction
Lucas Goy, artiste lumière
lighting designer
les éclaireurs

budget
15 000 000 € e VAT
surface area
2,5 ha
length of facade
150 meters
completion
2020